



Reproducible Research Methodologies and New Publication Models

Panel discussion

Lieven Eeckhout
Ghent University, Belgium

HiPEAC – Adapt workshop
January 22, 2014

*“Essentially, all models are wrong,
but some are useful”*

George E. P. Box
Statistician (1919 – 2013)

*“Essentially, all research papers are flawed,
but some are useful”*

It's all about proposing new ideas!

But we need experimental evaluation

- Support claims
- **Provide insight**
- NOT to provide the final performance figure
 - No single academic simulator is truly cycle-accurate!

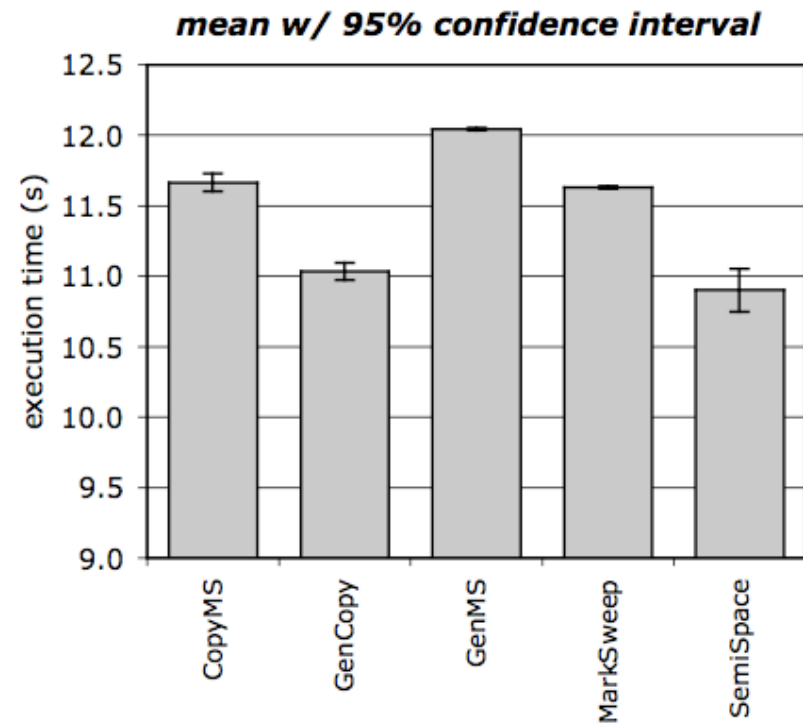
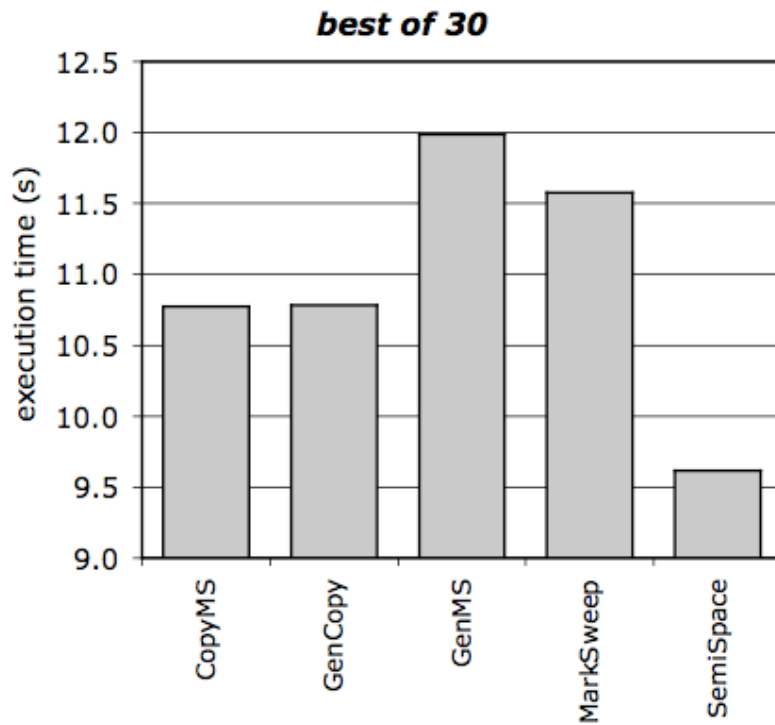
BUT...

- This doesn't mean we shouldn't be careful about our experimental setup, methodology, metrics, and how we analyze the results!
 - On the contrary!!
- AND we should be even more careful when translating results into insights/claims/conclusions!
- But this is very difficult and error-prone!
 - If we mess it up, this may lead to incorrect conclusions, suboptimal designs, ...

Very easy to screw up!

- Experimental design
 - Simulator/system configuration
 - Hundreds of parameters
 - Workloads: benchmarks, inputs, settings (start-up vs. steady-state; heap size), representative samples
- Data analysis
 - Appropriate metrics: multi-threaded / multi-program workloads; energy efficiency
 - Non-determinism

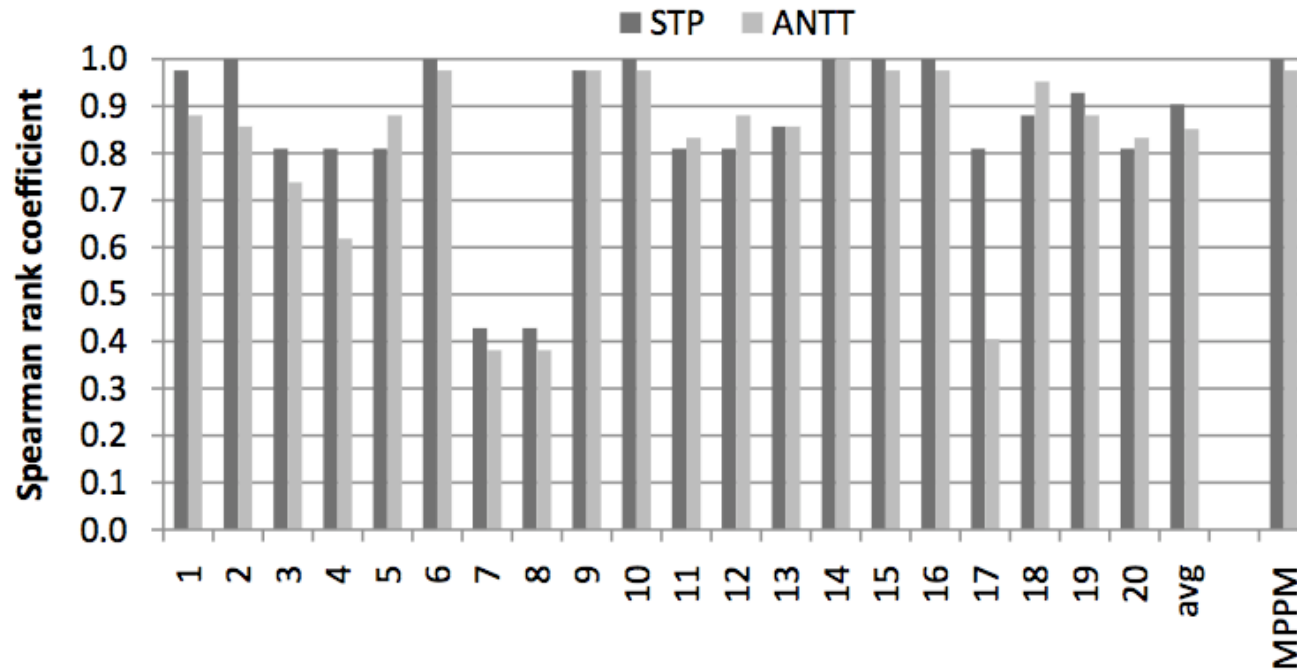
How to deal with non-determinism?



[A. Georges et al., OOPSLA 2007]

Multi-core workload selection

	<i>size</i>	<i>assoc</i>	<i>latency</i>
<i>config #1</i>	512KB	8	16
<i>config #2</i>	512KB	16	20
<i>config #3</i>	1MB	8	18
<i>config #4</i>	1MB	16	22
<i>config #5</i>	2MB	8	20
<i>config #6</i>	2MB	16	24



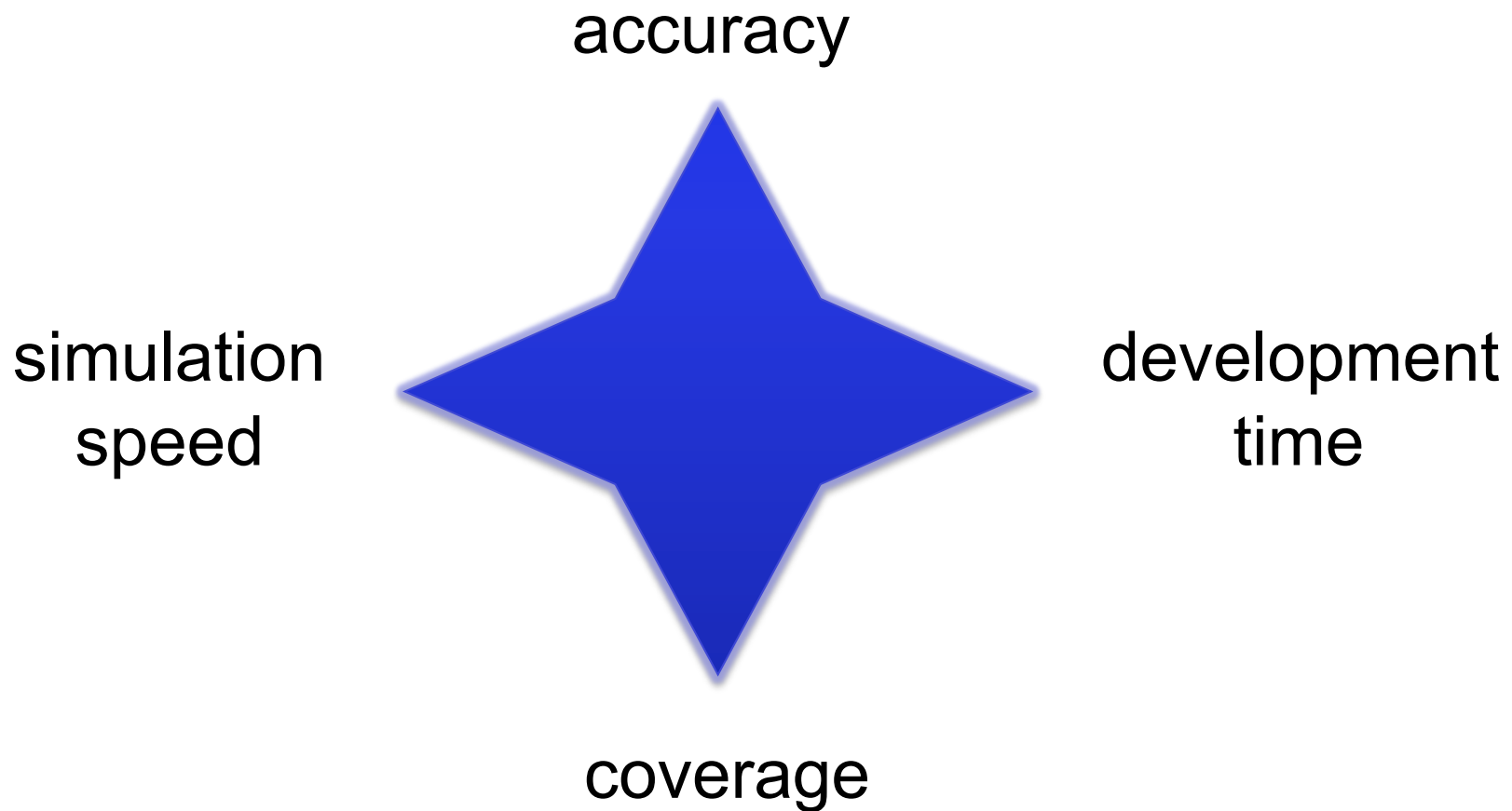
random sets of 12 workload mixes per set

[K. Van Craeynest et al., IISWC 2011]

People have been advocating for a common platform

- Arguments:
 - Reproducibility of research results
 - Leverage community effort
- I don't quite believe in this approach
 - Unified platform would involve too much overhead in the interfaces
 - No single tool can potentially serve all needs

Building/picking a simulation environment is a trade-off

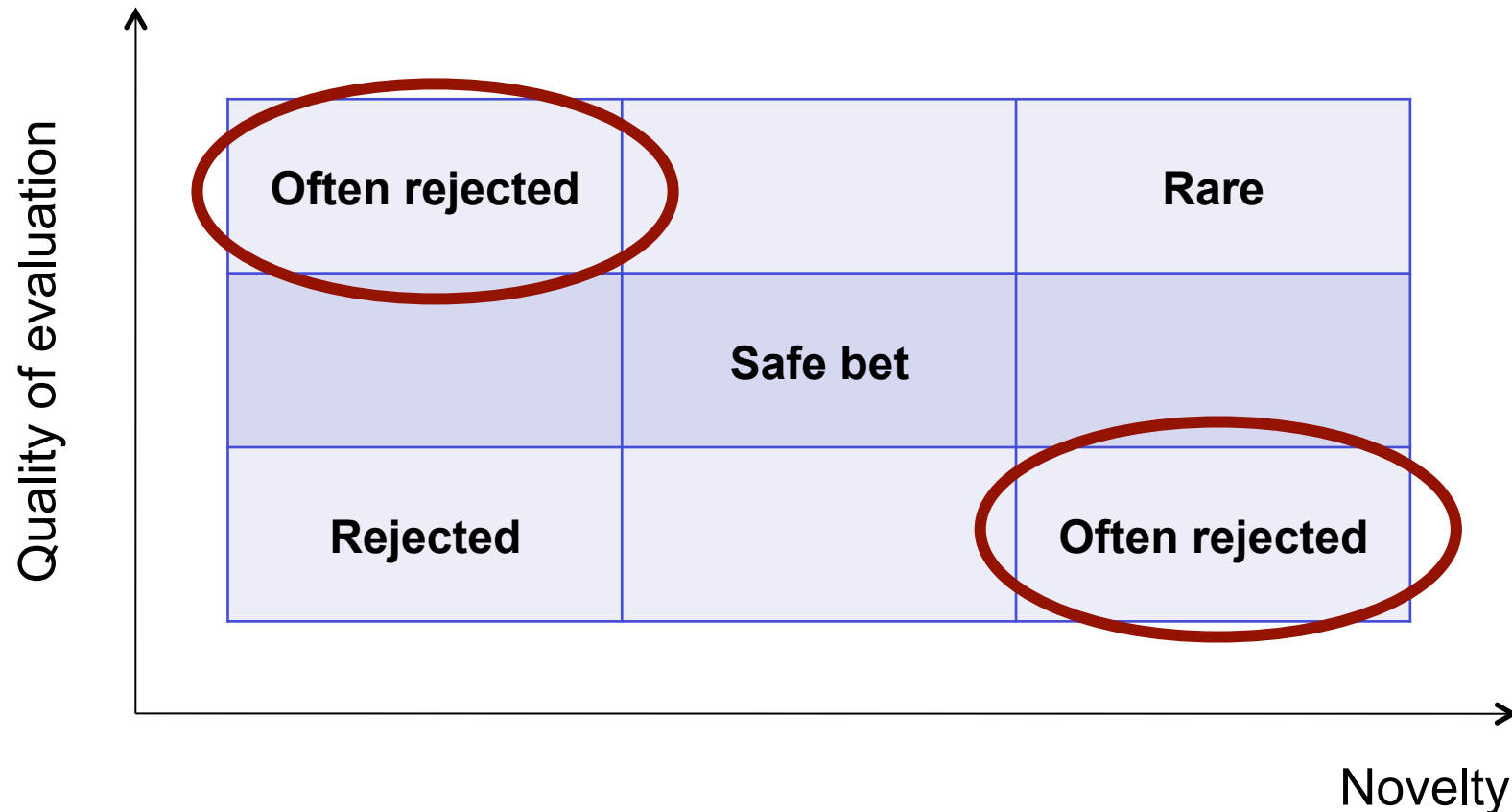


Encouraging steps towards reproducibility

- OOPSLA & ECOOP 2013
- Artifact should be
 - **consistent** with the paper,
 - as **complete** as possible,
 - **well documented**, and
 - **easy to reuse**, facilitating further research.
- Publicly-released tools
 - Community should be a little more receptive to tools papers in our top venues

Which papers get accepted?

As a community, we should start accepting more low-novelty, high-evaluation and high-novelty, low-evaluation papers



[P. Sweeney, A. Diwan, S. Blackburn, M. Hauswirth]

Publication models

conference versus journal(-first)

- Highly-selective conferences
 - ISCA, MICRO, HPCA, ASPLOS, PLDI, OOPSLA
 - Very rewarding to publish in
- Managing randomness
 - Double-blind review
 - 5 to 6 reviews per paper
 - Physical PC meeting
 - Lively discussions
 - Set a common 'bar' for acceptance
 - Striving to reach consensus

Final thoughts

- Remember we're producing results to gain insight!
- Be careful wrt experimental design, data analysis, and translating results into conclusions/claims
 - Use the appropriate tool and setup for the job
- For the community:
 - Be open-minded to high-novelty, low-evaluation and low-novelty, high-evaluation papers
 - Better reward tools papers
 - Keep on improving the review process